

Contact

Name: Bogdan-Mihai Mosteanu

Website: <https://himthe.dev>

Github: <https://github.com/xndbogdan>

LinkedIn: <https://www.linkedin.com/in/bogdan-mihai-mo%C8%99teanu-476262120/>

E-Mail: bogdan.mosteanu@hey.com

Core Competencies

Technical Skills

Node.js · PHP · Javascript · TypeScript · CSS · TailwindCSS · MySQL · PostgreSQL · Laravel · Vue · SST · AWS
Lambda · GraphQL · AWS · WebRTC · Sockets · Elasticsearch · Bootstrap · Vuetify · Python · Statamic · Next.js ·
Nuxt.js · Architecture Design

Professional Skills

Agile Methodologies · Project Management · Problem Solving · Team Collaboration · Communication · Critical
Thinking · Innovation · Adaptability

Summary

Full Stack Developer with over 6 years of experience. I have a proven track record of delivering satisfying work for my clients. I've worked on real-time auctioning software, a platform for musicians to build portfolios and track engagement helping them increase their hiring opportunities, and a metadata catalog for movie studios to maintain a single source of truth.

I'm an effective communicator and a team player with a strong capacity to work independently.
I always try to see the projects I'm working on from the user's perspective, ensuring their interaction with the interface is smooth and user-friendly.

In my free time, I work on personal projects that reflect my passion for technology and innovation. These include a Procreate Thumbnail Handler for Windows and a text color plugin for Statamic's WYSIWYG editor. Many of my projects are open-source.

My personal website, built with Next.js, showcases my hands-on experience with the latest technologies:

<https://himthe.dev>

Experience

→ Fabric

Contractor

Jul 2023 - Aug 2024 · 1 yr 2 mos

- Delivered critical fixes for key clients like MGM, Fox, Viacom, etc enhancing their experience and trust in the product

Tech Stack:

Express.js, Laravel, React, Material UI

→ ReelCrafter

Contractor

Nov 2022 - Aug 2023 · 10 mos

- Worked closely with the CEO to develop new features and fix bugs
- Accelerated the progress on ReelCrafter's planned v2.5 upgrade, which offers major usability & quality of life improvements for customers
- Came up with ideas that improved client experience and/or development experience

Projects

► Procreate Thumbnail Handler - Windows DLL

View thumbnails of Procreate projects stored on Windows computers

- Managed to hit the astronomical number of 6 sales so far. I'm basically a millionaire now.
- Update: We're now at 41 sales. Buying a lambo next week.

► Statamic Bard Text Color Plugin

STATAMIC

3.0+

downloads 105k

Add text color functionality to Statamic's WYSIWYG editor, Bard

► Reskin

Web app designed for Counter-Strike loadout customization



Tech Stack:

V2: SST 1 (Node) serverless backend with REST API, Vue 2 Frontend with Vuetify 2 component library

V2.5: SST 2 (Node) serverless backend with GraphQL Api, Vue 3 Frontend with Vuetify 3 component library

→ WEBFUSION

Contractor

Sep 2020 - May 2022 · 1 yr 9 mos

- Spearheaded a critical initiative to address significant vulnerabilities and performance concerns in the existing codebase, resulting in a successful full code rewrite that significantly improved security and performance
- Thanks to the rewrite, client onboarding time was reduced from about a week to shorter than a day
- Implemented Elasticsearch endpoints where database queries were not the best solution
- Helped junior devs understand the tech stack and get better at their job
- Implemented multiple API integrations, including payment processors

Tech Stack:

☰ Pre-rewrite:

Client Apps: Vue 2 Frontend blessed with jQuery, served by a Laravel 5.6 app. Each client would have their own app with hardcoded configurations.

Multi-tenant Backend: PHP5.6

☰ Post-rewrite:

Client Apps: Nuxt Application, with feature flags for each client. Choosing a client is done from an .env variable, then specific client configurations would be loaded from the multi-tenant backend. Multi-tenant Backend: Laravel 8, which integrates the features that the old individual client apps used to.

→ Art Games

Full Time Employee

Jul 2018 - Sep 2020 · 2 yr 2 mos

- Worked closely with the CTO in a 3 person team to rebuild the [Artmark](#) website
- Learned how to manage a fast-paced, ever-changing outsourcing workflow
- Helped junior devs understand the tech stack and get better at their job
- Tackled solo projects from start to finish

Tech Stack:

Backend: I've used Laravel from 5.6 up to 8. I also worked with projects that used Express.js(Node). Frontend: I've used mostly vue 2, but also angular. As for CSS frameworks, I've used custom CSS, Bootstrap 4 & TailwindCSS

- **Custom Loadouts:** Create and manage custom skin loadouts.
- **Community features:** Share, vote and follow top creators.
- **Real-Time Updates:** Notifications for new loadouts and creator activity.
- **One-Page Management:** Centralized view for skins and prices.
- **Teamed Up:** Joined forces with [Aldo Dumitrescu](#) to make this happen.

► Next OS

My old portfolio website built with Next.js

- **Nostalgia Mode - ON:** Designed for the 90s kid in you.
- **My first Next.js project:** Built to learn the framework.

► Malicious Repositories Collection

After spotting hidden malware in a LinkedIn job assessment, I began collecting and analyzing similar scam repositories. This project sharpened my reverse engineering and infosec skills as I investigated obfuscated payloads, malicious scripts, and supply chain attacks. The goal is to educate developers and document real-world threats in a public, growing repository.

- **Spotted a scam:** Caught a fake LinkedIn job test trying to run hidden code that steals data.
- **Investigated real cases:** Collected and explained how these scam repos work, including tricks like `eval()` and malicious install scripts.
- **Made it public:** Shared everything in one place so other developers can learn and avoid getting tricked.
- **Still growing:** New scam repos are added as they appear — this isn't slowing down.
- **Collaborative effort:** Other developers have already contributed examples and insights, all voluntarily.

► Filesize Conversions for Laravel

downloads 433

A Laravel package for converting file sizes. Made to test Spatie's package development course and package boilerplate

► Laravel Ray Legacy

A legacy version of Laravel Ray for older PHP versions

